

Dragon Derby

1st & 2nd July 2017

SAILING INSTRUCTIONS

1 RULES

The races will be governed by the rules as defined in the Racing Rules of Sailing(RRS) 2017-2020, the Prescriptions of the Irish Sailing Association(ISA), the rules of each class concerned and these Sailing Instructions and any amendments thereto. In the event of a conflict, the Sailing Instructions shall prevail.

2 RACE COMMITTEE (RC) & PRINCIPLE RACE OFFICERS (PRO)

John & Ann Williams (or an agreed alternative). One or other, or both, will officiate as required.

3 NOTICES TO COMPETITORS

Notices to competitors will be posted on the GHYC website and/ or on the notice board at the Club House. Results will be posted as soon as possible after racing finishes.

4 CHANGES TO SAILING INSTRUCTIONS

Any change to the sailing instructions will be posted before 0900 on the day it will take effect, except that any change to the schedule of races will be posted by 2000 on the day before it will take effect.

5 SIGNALS MADE ASHORE

- 5.1 Signals made ashore will be displayed from the high ground. When a signal is displayed over a fleet flag it applies to that fleet only.
- 5.2 When flag AP is displayed ashore, '1 minute' is replaced with 'not less than four minutes' in the race signal AP.
- 5.3 When flag Y is displayed ashore, rule 40 applies at all times while afloat. This changes the Part 4 preamble.
- 5.4 Any reference to "flag" is intended to also mean "flag board". Any reference to "over" shall also mean "alongside". The meanings of the visual and sound signals are not changed. See Rule 25.2 and 25.3.

6 SCHEDULE OF RACING

- 6.1 The races will take place over the two days of 1st & 2nd July with the aim of sailing 7 races per day. Not more than 14 races will be sailed.
Saturday First Warning Signal **13:00hrs** no start signal after 16 :30hrs
Sunday First Warning Signal **12:00hrs** no start signal after 15:30hrs
- 6.2 Subsequent races will start not less than 5 minutes after last boat finishes previous race.

7 RACING AREAS

Race areas will be in Glandore Harbour.

8 COURSES AND MARKS

8.1 Courses are shown in Appendix A.

8.2 Course Number Card will be displayed not less than 1 min. before warning signal.

8.3 Courses will not be shortened. This changes rule 32.

8.4 Location and description of marks are given in Appendix B.

9 NAVIGATION MARKS/OBSTRUCTIONS

The following areas are designated as obstructions.

9.1 Approximately mid channel between Union Hall pencil type race mark and Coosaneigh Point there is a dredged channel with a rough longitudinal alignment with Kilfinnan Castle. Commercial traffic has right of way in this channel.

9.2 The attention of competitors is drawn to the existence of many underwater hazards, both marked and unmarked, within the Glandore Harbour Estuary. Should competitors choose to sail close to, or among these hazards, they do so at their own risk. GHYC accepts no responsibility for the consequences of any such deviation from the set courses.

10 THE START

10.1 Races will be started by using rule 26 with the warning signal made 5 minutes before the starting signal.

10.5 **Inner Harbour Start:** The starting line will be the line between a moveable shore based red staff, with a yellow reflective top, and a flagged limit mark as described on the course chart above.

10.6 **Outer Harbour Start:** The starting line will be the line between an orange flag on the RC boat and a red buoy.

10.7 A boat starting later than 4 minutes after her starting signal will be scored Did Not Start without a hearing. This changes rules A4 and A5.

10.8 In the event of a downwind start spinnakers shall not be deployed until a boat has properly started and cleared the start line and sailed at least 2 boat lengths from the start line.

10.9 General Recall – There will be no general recall.

11 THE FINISH

11.1 The finishing line will be the same as the line used to start. RC boat will fly a blue flag.

11.2 Boats that have finished shall not recross the finishing line in any direction except for some unavoidable cause. Any so doing may be penalised. Only the PRO may lodge a protest.

12 PENALTY SYSTEM

12.1 The Scoring Penalty, rule 44.3, will apply. The penalty will be 2 places. Hoist Yellow Flag to accept penalty.

12.2 720° Turns are **not** acceptable.

12.3 Race Committee must be notified within one hour of the finish of the last race of the day that a penalty is being accepted.

13 TIME LIMITS

13.1 60 mins from start time.

13.2 Any boat failing to finish within 15 mins after the first boat sails the course and finishes will be scored DNF without a hearing. This changes rules 35, A4 and A5.

14 PROTESTS AND REQUESTS FOR REDRESS

- 14.1 Protest forms are available at the race office, online or the Club House. Protests and Requests for Redress or Reopening shall be delivered there within the appropriate time limit.
- 14.2 The Protest time limit is 60 minutes after the last boat has finished the last race of the day, or the Race Committee signals no more racing today, whichever is later.
- 14.3 Notices will be posted no later than 30 minutes after the Protest time limit to inform competitors of hearings in which they are parties or named as witnesses. Hearings will be held in the Protest room, located as agreed, beginning at the time posted.
- 14.4 Notices of Protests by the Race Committee or Protest Committee will be posted to inform boats under rule 61.1(b).
- 14.5 A list of boats that have been penalized under Appendix P for breaking Rule 42 will be posted.
- 14.6 Breaches of instructions 8.3, 15, 17 and 18 will not be grounds for a Protest by a boat. This changes rule 60.1(a). Penalties for these breaches may be less than disqualification if the Protest Committee so decides.
- 14.7 On the last scheduled day of racing a Request for Re-opening a hearing shall be delivered
 - (a) within the protest time limit if the requesting party was informed of the decision on the previous day;
 - (b) no later than 30 minutes after the requesting party was informed of the decision on that day.This changes Rule 66.
- 14.8 On the last scheduled day of racing a Request for Redress from a Protest Committee decision shall be delivered no later than 30 minutes after the decision was posted. This changes rule 62.2.

15 ARBITRATION

- 15.1 As an alternative to a full Protest Hearing, an Arbitration System may be used. When all parties to an incident agree, a Protest Arbitrator, appointed by the Sailing Committee may decide a Protest. Such arbitration shall replace the protest required under RRS 63. The system may only be used if, before the hearing, all parties agree to accept the arbitration as final. All the parties shall have the opportunity of stating their case. The Arbitrator shall have total discretion as to whether any witness will be called. At any time during the hearing he may terminate the arbitration and refer the incident to a full Protest Committee hearing; otherwise, at the conclusion of the arbitration hearing he will reach a decision.
- 15.2 Any party found to have infringed a Rule shall not be disqualified but shall instead incur a 20% place penalty. No penalty shall result in a score which would exceed that of a disqualification. Any decision shall be final; however, a Request for Reopening may be made under RRS 66.
- 15.3 When any party, at the time when arbitration is offered, declines to accept arbitration, a full Protest Hearing shall take place.

16 SCORING

- 16.1 The Low Point System of Appendix A will be used.
- 16.2 Four (4) races are required to be completed to constitute the series.
- 16.3 (a) When fewer than 4 races have been completed, a boat's series score will be the total of her race scores.
 - (b) When from 4 to 6 races have been completed, a boat's series score will be the total of her race scores excluding her worst score. (i.e. 1 discard)
 - (c) When 7 to 11 races have been completed, a boat's series score will be the total of her race scores excluding her two worst scores. (i.e. 2 discards)

(d)When 12 to 14 races have been completed, a boat's series score will be the total of her race scores excluding her three worst scores. (i.e. 3 discards)

16.4 A DSQ may not be discarded. A race in which a competitor accepts an alternative penalty or withdraws can be discarded.

17 SAFETY REGULATIONS

17.1 A boat that retires from a race shall notify the race committee as soon as possible. The boat shall complete a retirement declaration form on return ashore.

17.2 Only club members are permitted to drive club launches. It is mandatory that the driver is physically attached to the engine kill cord.

17.3 The decision to race without adequate safety boat coverage is at the sole discretion of each competitor. This may be overridden by the PRO.

17.4 It is strongly recommended that every boat carries a VHF radio.

18 TRASH DISPOSAL

Trash shall be brought ashore and properly disposed.

19 RADIO COMMUNICATION

19.1 Except in an emergency, a boat shall neither make radio transmissions while racing nor receive radio communications not available to all boats. This restriction also applies to mobile telephones.

19.2 The PRO may make transmissions on VHF Ch 68. Should race information be broadcast, it shall not constitute outside help, and shall not be subject to any protest. Failure to broadcast race information, or to hear it, shall not be the basis for any claim for redress. Competitors with radios are encouraged to pass on information to those who do not.

20 PRIZES

The Dragon Derby Perpetual Decanter, with a bottle of Mount Gay Rum, presented by Iolaire, courtesy of Don Street III, will be awarded at 17:00 at the Garden across from Hayes Bar and Glandore Inn. By Don's request the rum shall be finished before everyone leaves!

21 DISCLAIMER OF LIABILITY

Competitors participate in the regatta entirely at their own risk. See rule 4, Decision to Race. The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the regatta. Competitors shall sign the registration form and disclaimer of liability.

22 INSURANCE

Each participating boat shall be insured with adequate, valid, third-party liability insurance. ALL OWNERS/SKIPPERS MUST HAVE SIGNED THE REGISTRATION FORM BEFORE COMPETING. Failure to do so will result in a No Score.

23 RIGHTS TO USE NAME AND LIKENESS

By participating in this event, competitors automatically grant to the organizing authority and the event sponsors the right, in perpetuity, to make, use, and show, at their discretion, any photography, audio and video recordings, and other reproductions of them made at the venue or on the water from the time of their arrival at the venue, until their final departure, without compensation.

24 SKIPPERS MEETING

There will be none.

APPENDIX A

B1 Inner Harbour courses. RC on shore.

B1.1 The course chart below indicates the order in which marks are to be passed, and the side on which each mark is to be left.

B1.2 Courses 1 - 3 use the Yellow Outer Limit and courses 4 – 8 use the Red Outer Limit

1	Start, Union Hall, Kilfinnan, Finish	Yellow Limit and all marks port
2	Start, Bouy 2 (White House) Kilfinnan, Finish	Yellow Limit and all marks port
3	Start, Bouy3 (Mid Mark), Kilfinnan, Finish	Yellow Limit to starboard at and all marks to port
4	Start, Sunk Rock, Kilfinnan, Finish	Red Limit to starboard at start and all other marks to port
5	Start, Kilfinnan, Union Hall, Finish	Red Limit and all marks to starboard
6	Start, Kilfinnan, Bouy 2(White House), Finish	Red Limit and all marks to starboard
7	Start, Kilfinnan, Bouy 3 (Mid Mark), Finish	Red Limit and all marks to starboard but Limit to port on finish
8	Start, Kilfinnan, Sunk Rock, Finish	Red Limit and all marks to starboard but Limit to port on finish
9	Course set by PRO – Marks and side to be passed will be communicated by VHF radio CH 68	

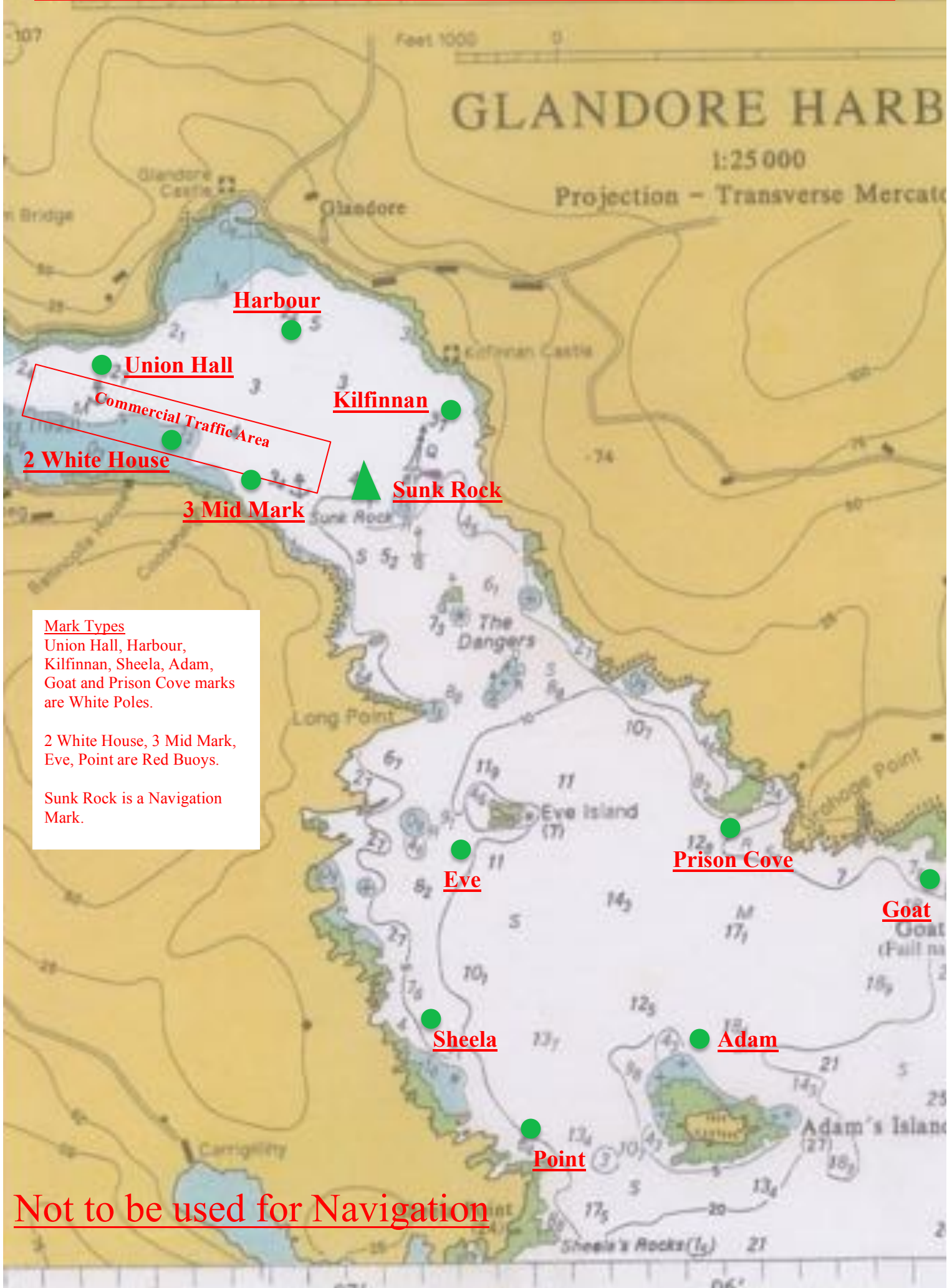
B2 Outer Harbour courses. RC on the water

B2.1 The course chart below indicates the order in which marks are to be passed, and the side on which each mark is to be left.

B2.2 A buoy may be astern of the RC boat. The buoy shall be considered part of the RC boat and no boat shall pass between the buoy and the RC boat at any time. Any boat that does will be scored DNS.

11	Start, Sheela, Adam, Finish	Limit and all marks to port but Limit to starboard on finish
12	Start, Point, Goat, Finish	Limit and all marks to port but Limit to starboard on finish
13	Start, Sheela, Goat, Finish	Limit and all marks to port but Limit to starboard on finish
14	Start, Adam, Eve, Finish	Limit to port, all marks to starboard, Limit to starboard on finish
15	Start, Point, Eve, Finish	Limit to port, all marks to starboard, Limit to starboard on finish
16	Start, Adam, Sheela, Finish	Limit to port, all marks to starboard, Limit to starboard on finish
17	Start, Goat, Point, Finish	Limit to port, all marks to starboard, Limit to starboard on finish
18	Start, Point, Sheela, Finish	Limit to port, all marks to starboard, Limit to starboard on finish
19	Course set by PRO – Marks and side to be passed will be communicated by VHF radio CH 68	

APPENDIX B – GLANDORE HARBOUR MARKS



Mark Types

Union Hall, Harbour, Kilfinnan, Sheela, Adam, Goat and Prison Cove marks are White Poles.

2 White House, 3 Mid Mark, Eve, Point are Red Buoys.

Sunk Rock is a Navigation Mark.

Not to be used for Navigation