

Squib Derby

29th and 30th June 2019

GLANDORE HARBOUR YACHT CLUB

SUPPLEMENTARY SAILING INSTRUCTIONS

These Supplementary Sailing Instructions (SSI's) must be read in conjunction with the NOR and the GHYC Standard SI's

1 SIGNALS MADE ASHORE

- 1.1.1 When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 2 minutes' in the race signal AP. This changes RRS Race Signals AP

2 SCHEDULE OF RACES

- 2.1.1 The Schedule will be as described in the NOR, however any amendments to the Schedule will be included in this section.
- 2.1.2 If Weather conditions have or are likely to negatively impact the Event, then the Pro may offer additional races on a day of the event to compensate, this may mean racing outside the daily race time window.

3 CLASS FLAGS

- 3.1.1 Class flags will be: Squib – Naval Numeral 9 Flag

4 RACING AREA AND MARKS

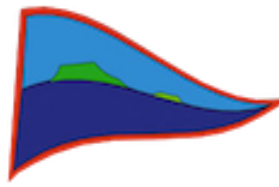
- 4.1.1 Addendum 2 shows the location of the racing area and the approximate location and type of marks.

5 THE COURSES

- 5.1.1 The Courses for each race will be taken from the numbered list on Addendum 1 of this SSI, which contains by course number the courses, the order in which marks are to be passed, and the side on which each mark is to be left. The courses will be displayed by course number on the notice boards next to the flag pole prior to the warning signal.
- 5.1.2 At the discretion of the PRO, a Spreader mark may be added to the course. The Spreader Mark shall be rounded on the same side (Port or Starboard) as the first Mark. The Spreader Mark will only be rounded on the first loop of the course. The PRO may advise the Fleet/s of the addition of the Spreader Mark via CH 68.
- 5.1.3 Courses will not be shortened. This changes rule 32.

6 THE START

- 6.1.1 The starting line will be the line between;
- 6.1.2 A moveable shore based red staff with a yellow reflective top and a flagged outer limit mark as described in Addendum 2B – Starting Flags & Notes of the Standard SI's. An inner distance mark, red buoy with pole, may be positioned on or near the shore side of the line. Boats shall start between the flagged limit mark and the inner distance mark at the final crossing of the Start Line...



- 6.1.3 A boat that does not start within 4 minutes after her starting signal will be scored Did Not Start without a hearing. This changes RRS A4 and A5.

7 THE FINISH

- 7.1.1 The finishing line will be the same as the start line as described in Addendum 2B – Starting Flags & Notes of the Standard SI's
- 7.1.2 Boats that have finished shall not re-cross the finishing line in any direction except for some unavoidable cause. The Race Committee may lodge a protest. This changes RRS 60.

8 TIME LIMITS

- 8.1.1 The Race Time Limit will be 30 minutes
- 8.1.2 Any Boat failing to finish within 10 minutes after the first boat sails the course and finishes will be scored Did Not Finish without a hearing. This changes RRS 35, A4 and A5.

9 SCORING

- 9.1.1 The number of races that are required to be completed to constitute a series is defined in the NOR.
- 9.1.2 Discards will be deducted from the Boats total score as follows:-

Number of Races	Discards
5-7	1
8-9	2
10 or more	3

10 PRIZES

- 10.1.1 1st Place - The Squib Derby Perpetual Trophy will be awarded following the last race (Approx. 17:00) on the 30th June
- 10.1.2 2nd Place - Prize will be awarded to Helm and Crew

Additional Information:-

Addendum 1 – Courses – the order in which marks are to be passed, and the side on which each mark is to be left.

Addendum 2A – Racing Area and approximate location of Marks

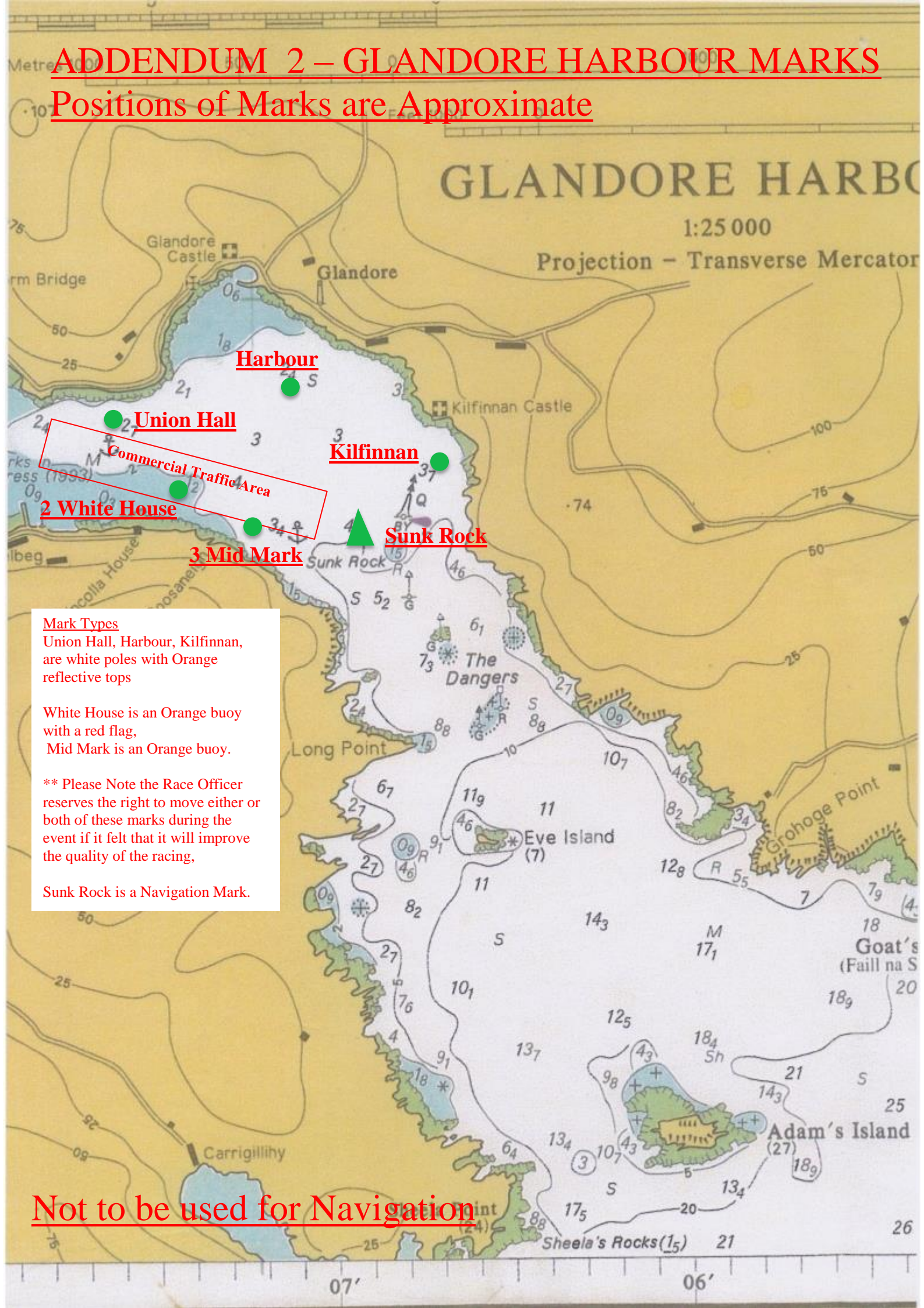
Addendum 1

- The course chart below indicates the order in which marks are to be passed, and the side on which each mark is to be left.
- Courses 1 - 3 use the Yellow Outer Limit and courses 4 – 8 use the Red Outer Limit

1	Start, Union Hall, Kilfinnan, Finish	Yellow Limit and all marks port
2	Start, White House, Kilfinnan, Finish	Yellow Limit and all marks port
3	Start, Mid Mark, Kilfinnan, Finish	Yellow Limit and all marks to port
4	Start, Sunk Rock, Kilfinnan, Finish	Red Limit to starboard at start and all other marks to port
5	Start, Kilfinnan, Union Hall, Finish	Red Limit and all marks to starboard
6	Start, Kilfinnan, White House, Finish	Red Limit and all marks to starboard
7	Start, Kilfinnan, Mid Mark, Finish	Red Limit and all marks to starboard but Limit to port on finish
8	Start, Kilfinnan, Sunk Rock, Finish	Red Limit and all marks to starboard but Limit to port on finish
9	Course set by PRO – Marks and side to be passed will be communicated by VHF radio CH 68	

ADDENDUM 2 – GLANDORE HARBOUR MARKS

Positions of Marks are Approximate



Mark Types

Union Hall, Harbour, Kilfinnan, are white poles with Orange reflective tops

White House is an Orange buoy with a red flag.

Mid Mark is an Orange buoy.

** Please Note the Race Officer reserves the right to move either or both of these marks during the event if it felt that it will improve the quality of the racing.

Sunk Rock is a Navigation Mark.

Not to be used for Navigation