

# GLANDORE HARBOUR YACHT CLUB

## SUPPLEMENTARY SAILING INSTRUCTIONS

**For event: All 2020 League Series of Races for the Dragon class**

**NB - These Supplementary Sailing Instructions must be read in conjunction with the NOR and the GHYC Standard SI's.**

### **1 SIGNALS MADE ASHORE**

- 1.1 When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 4 minutes' in the Race Signal AP. This changes RRS Race Signals AP

### **2 SCHEDULE OF RACES**

- 2.1 The Racing Season will consist of the following series:

Dragons: Evening League, Summer League.

The Schedule of Races is detailed in Addendum 3. Check the GHYC website/calendar for changes.

- 2.2 One Race per fleet minimum attempted per day, maximum races per day as specified in the NOR

### **3 CLASS FLAGS**

Class flags will be:

Dragon – Code Flag D



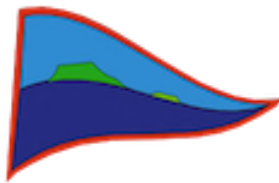
### **4 RACING AREA AND MARKS**

Addendum 2 of this SSI shows the location of the racing area and the approximate location and type of marks.

### **5 THE COURSES**

The Course for each race will be given on the day of race using the marks listed on this SSI Addendum 2 and as shown on the map of Standard Race Marks Addendum 1 of this SSI.

- 5.1 Courses may be shortened in accordance with RRS Rule 32.2(a). "Shortened Course" may be broadcast on ch. 68, at the discretion of the PRO.
- 5.2 Courses Shortened, using the Code Flag S, by the shore based Race Officer will require a course to include the Harbour Mark within the course. Once the S Flag is displayed and the double Horn sounded, competitors will proceed to the Harbour Mark passing between it and the moveable shore based staff described in 6.1.1 in the direction from the previous mark, this adds to RRS Rule 32.2 (a)
- 5.3 Courses may also be shortened by the Race Committee displaying Code Flag F in the vicinity of a mark while making repetitive sound signals. Boats should round/pass the mark on the required



side and sail directly to the finishing line. Boats should cross the finish in the direction from the mark at which F is displayed. This adds to RRS Rule 32.2.

## **6 THE START**

- 6.1 Starts may either use a shore based line as described in 6.2, or a line set on the water as described in 6.3. The choice of line will be announced on the day by the Race officer using VHF radio and may also be posted on the club noticeboard.
- 6.2 A moveable shore based red staff with a yellow reflective top and a flagged outer limit mark as described in Addendum 2 – Starting Flags & Notes. An inner distance mark, red buoy with pole, may be positioned on or near the shore side of the line. Boats shall start between the flagged limit mark and the inner distance mark at the final crossing of the Start Line.
- 6.3 A line set between a flag on a club boat and a buoy (the pin end), the flag colour and buoy details to be announced on the day.
- 6.4 A boat that does not start within 4 minutes after her starting signal will be scored Did Not Start without a hearing. This changes RRS A4 and A5.

## **7 THE FINISH**

- 7.1 The finishing line will usually be the same as the start line unless announced otherwise when the course is set, and unless the course is shortened.

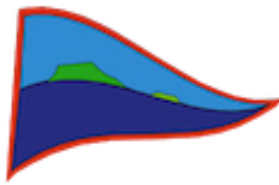
## **8 TIME LIMITS**

- 8.1 The Race Time Limit will be 75 minutes on Wednesday and 120 minutes on Saturdays
- 8.2 Finishing Window Time limit will be 15 minutes
- 8.3 Any Boat failing to finish within the Finishing Window will be scored Did Not Finish without a hearing. This changes RRS 35, A4 and A5.

## **9 SCORING**

- 9.1 The number of races that are required to be completed to constitute a series is defined in the NOR.
- 9.2 A boat that does not start due to the owner and/or helm and crew providing RO duty shall be scored average points based on scores from races completed. (ROD – Race Officer Duty). A boat shall be scored DNE (non-excludable) if the owner or helm scheduled to provide RO duty for a race neither provides that duty nor arranges a suitable cover RO and informs the PRO at least four days prior to the event.
- 9.3 A boat that does not start due to attendance at another competition representing the club shall be scored average points based on scores from races completed (OAO – Owner Away at Other Competition)
- 9.4 Discards will be deducted from the Boats total score as follows:-

Number of Races	Discards
5	1
8 or more	2
10 or more	3
11 or more	4



14 or more	5
16 or more	6
18 or more	7
20 or more	8

## **10 PRIZES**

10.1 Trophies/Prize will be awarded for each League series on the last day of racing for the League series event, as follows:-

10.1.1 Event Trophy/Prize - First past the post Helm & Crew of first 2 boats.

10.1.2 [Optional] Event Handicap Trophy/Prize - RYA NHC Handicap prize for the Helm & Crew of the highest placed boat (excluding any boat that was a winner in the First Past the Post category).

Additional Information:-

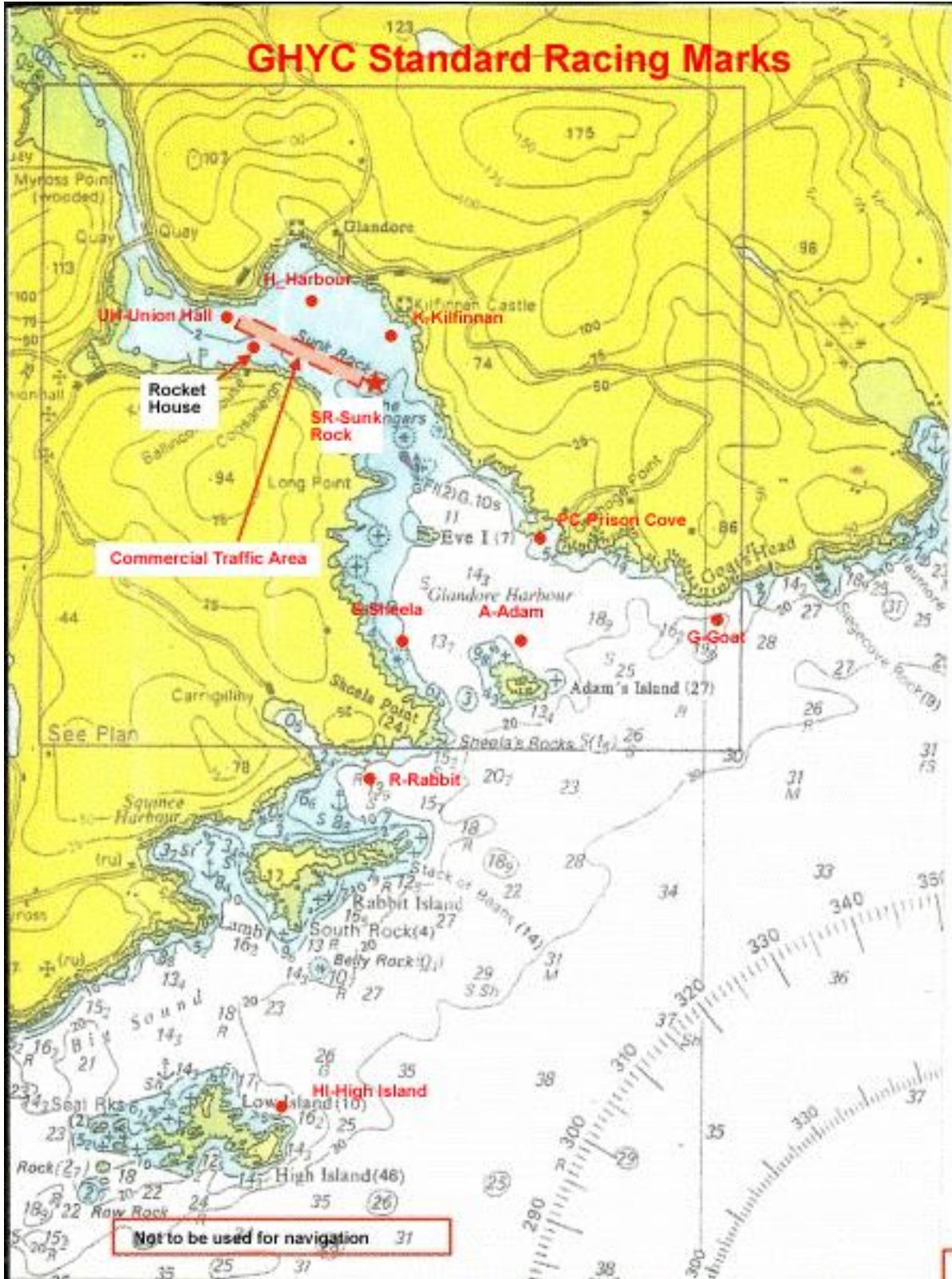
Addendum 1 Map of the race area including race marks

Addendum 2 Notes on Start/Finish lines and list of course codes

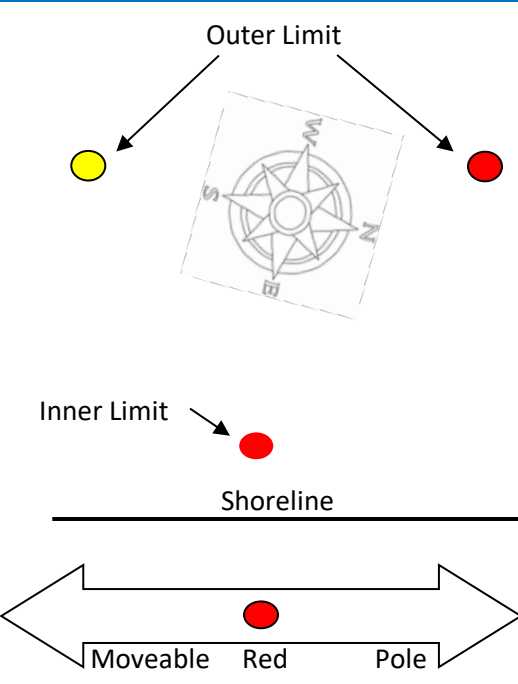
























Addendum 3 Intended schedule of races.

# SSI ADDENDUM 2a Map of Racing Area and Racing Marks









































All marks are white poles except Sunk Rock which is a green navigational buoy.



# SI ADDENDUM 2 - GHYC 2020 - Starting Flags and Notes

Standard Shore based Start/ Finish Lines -	List of Marks and Mark codes	Notes																		
 <p style="text-align: center;">Outer Limit</p> <p style="text-align: center;">Inner Limit</p> <p style="text-align: center;">Shoreline</p> <p style="text-align: center;">Moveable Red Pole</p>	<p><u>Marks - One Design</u></p> <p>UH - Union Hall                      K - Kilfinnan                      A - Adam                      H - Harbour                      SR - Sunk Rock                      S - Sheila Point                      PC - Prison Cove                      G - Goat                      HI - High Island                      RH - Rocket House **                      E - Eve **</p> <p>** Moveable Marks</p> <p><u>Marks – Dinghy</u></p> <p>Marks will be Identified by the RO on the Committee Boat</p>	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Flag</th> <th style="width: 65%;">Reason</th> <th style="width: 20%;">Sound Signal</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"></td> <td>X Flag - Individual Recall Flag is lowered once all offending boats have re-crossed the Start line, and will be lowered after 4 mins from Start Signal</td> <td style="text-align: center;"></td> </tr> <tr> <td style="text-align: center;"></td> <td>1<sup>st</sup> Substitute - General Recall</td> <td style="text-align: center;"></td> </tr> <tr> <td style="text-align: center;"></td> <td>S Flag - Shortened Course</td> <td style="text-align: center;"></td> </tr> <tr> <td style="text-align: center;"></td> <td>F Flag - Go to Finish</td> <td style="text-align: center;"></td> </tr> </tbody> </table>	Flag	Reason	Sound Signal		X Flag - Individual Recall Flag is lowered once all offending boats have re-crossed the Start line, and will be lowered after 4 mins from Start Signal			1 <sup>st</sup> Substitute - General Recall			S Flag - Shortened Course			F Flag - Go to Finish				
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<b>Start/Finish Line Notes</b>																				
<u>Shore Starts</u>		<u>Shore Finishes</u>																		
Start Line is between Shore Pole (Red) & Outer Limit Mark.		Finish line is between Shore Pole (Red) & an Outer Limit mark as described in the SSI's																		
<u>Committee Boat Start</u>		<u>Committee Boat Finish</u>																		
Start Line – Please review SSI's		Finish Line – Please review SSI's																		
<b>Note</b> the Inner limit, when used, may not be on the Start Line																				

## Starting Sequence

Warning Signal - 5 Minutes to Race	Preparatory Signal - 4 Minutes to Start	Preparatory Signal - 1 Minute to Start	Start Signal															
Class Flag(s) are raised 	P Flag is raised  Normally only One Class starts at a time	P Flag is lowered 	Start Signal Class Flag(s) lowered 															
<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 33%;">Dragon</th> <th style="width: 33%;">Squib</th> <th style="width: 33%;">Dinghy</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"></td> <td style="text-align: center;"></td> <td style="text-align: center;"></td> </tr> </tbody> </table>	Dragon	Squib	Dinghy				<table style="width: 100%;"> <tr> <td style="text-align: center;"></td> <td style="text-align: center;"></td> <td style="text-align: center;"></td> </tr> <tr> <td style="text-align: center;"></td> <td style="text-align: center;">OR </td> <td style="text-align: center;">OR </td> </tr> </table>					OR 	OR 	<table border="1" style="width: 100%; border-collapse: collapse;"> <tbody> <tr> <td style="text-align: center;"></td> <td style="text-align: center;"></td> <td style="text-align: center;"></td> </tr> </tbody> </table>				
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	OR 	OR 																
																		

### NOTES

- VHF Ch 68 shall be used by the RO for Dragon & Squib racing
- Dinghy Race Officer will use Ch 72
- VHF Ch 69 when Dragon Gate Starts outside Adam

## DRAGON LEAGUE SERIES 2020

### Addendum 3

### Intended Schedule of Races

#### GHYC Calendar 2020

01/07/2020	Wed	FG	18.30	Dragon Evening League 1
08/07/2020	Wed	FG	18.30	Dragon Evening League 2
15/07/2020	Wed	FG	18.30	Dragon Evening League 3
22/07/2020	Wed	FG	18.30	Dragon Evening League 4
29/07/2020	Wed	FG	18.30	Dragon Evening League 5
05/08/2020	Wed	FG	18.30	Dragon Evening League 6
12/08/2020	Wed	FG	18.30	Dragon Evening League 7
19/08/2020	Wed	FG	18.30	Dragon Evening League 8
26/08/2020	Wed	FG	18.30	Dragon Evening League 9
02/09/2020	Wed	FG	18.30	Dragon Evening League 10

#### GHYC Calendar 2020

04/07/2020	Sat	FG	14.00	Dragon Summer League 1
11/07/2020	Sat	FG	14.00	Dragon Summer League 2
01/08/2020	Sat	FG	14.00	Dragon Summer League 3
08/08/2020	Sat	FG	14.00	Dragon Summer League 4
29/08/2020	Sat	FG	14.00	Dragon Summer League 5
05/09/2020	Sat	FG	14.00	Dragon Summer League 6

FG is the First Gun time, i.e. the Preparatory Signal.