

Dragon Derby

9th and 10th July 2022

GLANDORE HARBOUR YACHT CLUB SAILING INSTRUCTIONS

These Sailing Instructions must be read in conjunction with the NOR

1 SIGNALS MADE ASHORE

2 SCHEDULE OF RACES

- 2.1 The Schedule will be as described in the NOR, however any amendments to the Schedule will be included in this section.
- 2.2 If Weather conditions have or are likely to negatively impact the Event, then the Pro may offer additional races on a day of the event to compensate, this may mean racing outside the daily race time window.

3 CLASS FLAGS

- 3.1 Class flags will be: Dragon – Code Flag D

4 RACING AREA AND MARKS

- 4.1 Addendum 1 of this SI shows the location of the racing area and the approximate location and names of the standard marks.
- 4.2 Additional marks may be laid including a windward spreader mark and if so will be described by the Race officer via VHF before the courses are described.

5 THE COURSES

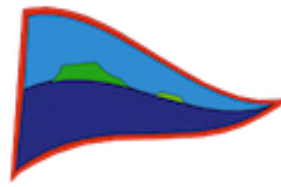
- 5.1 The Courses for each race will set by the Race Officer. The courses will be announced by VHF radio prior to the warning signal.
- 5.2 At their discretion the Race Officer may prohibit sailing through the Start and/or Finish line after starting unless finishing.

6 THE START

- 6.1 The location of the starting mark will be announced by vhf radio.
- 6.2 The starting line will be the line between an orange flag on the Race Control boat, and an Outer Distance Mark (ODM). The ODM will be a red buoy with a flag pole. An inner distance mark (IDM), red buoy with pole, may be positioned next to the Committee Boat between the ODM and the Committee Boat and if so boats shall start between the ODM and the IDM
- 6.3 A boat that does not start within 4 minutes after her starting signal will be scored Did Not Start without a hearing. This changes RRS A4 and A5.

7 THE FINISH

- 7.1 The finishing line will a line between a blue flag on the committee boat and an Outer Distance Mark (ODM) which will be described by ;the RO on the day. The finishing line will not necessarily be the same as the start line.



7.2 Boats that have finished shall not re-cross the finishing line in any direction except for some unavoidable cause. The Race Committee may lodge a protest. This changes RRS 60.

8 TIME LIMITS

8.1 The Race Time Limit will be 30 minutes

8.2 Any Boat failing to finish within 10 minutes after the first boat sails the course and finishes will be scored Did Not Finish without a hearing. This changes RRS 35, A4 and A5.

9 SCORING

9.1 The number of races that are required to be completed to constitute a series is defined in the NOR.

9.2 Discards will be deducted from the Boats total score as follows:-

Number of Races	Discards
5-7	1
8 -9	2
10 or more	3

10 PRIZES

10.1 1st Place - The Dragon Derby Perpetual Decanter Trophy will be awarded following the last race with a bottle of Mount Gay Rum, presented by Iolaire courtesy of Don Street III

11 PROTESTS AND REQUESTS FOR REDRESS

11.1 Protest forms are available from the race officer at the race office. Protests and requests for redress or reopening shall be delivered there within the appropriate time limit.

11.2 The protest time limit is 60 minutes after the last boat has finished the last race of the day or the race committee signals no more racing today, whichever is later.

11.3 Notices will be posted no later than 30 minutes after the protest time limit to inform competitors of hearings in which they are parties or named as witnesses and where the hearings will be held.

12 SAFETY

12.1 Personal Floatation Devices (PFD's). All competitors shall wear PFDs at all times while afloat, except briefly while changing or adjusting clothing or personal equipment. Flag Y will not be displayed. Wet suits and dry suits are not PFDs. This alters RRS Rule 40

Addendum 1 – map of marks

SSI Appendix 1 Map of Racing Area and Racing Marks

All marks are white poles except Sunk Rock which is a green navigational buoy.

Rocket House and Eve (not shown) if used are moveable marks and are Red with a flag

