

Marconi Cup 2022

General Sailing Instructions

Applicable to Team Racing and Relay Race

1 Rules

- 1.1 Racing will be governed by the Racing Rules of Sailing including Addendum Q for the Relay Race and Appendix D in the case of the Team Racing event.
- 1.2 When boats are provided by the organising authority they shall be deemed to conform to their class rules.
- 1.3 All competitors shall wear a flotation device while sailing and when on pontoons or ribs waiting to compete.

2 Eligibility

- 2.1 To be eligible a team shall register as required by the Notice of Race.
- 2.2 After registration, no team member may be changed without the prior permission of the Race Committee which shall only be given in exceptional circumstances.
- 2.3 No competitor in the team racing can compete in the relay race or vice versa without the permission of the Race Committee which shall only be given in exceptional circumstances. No competitor shall helm in both team race and relay race.
- 2.4 All competitors shall be 18 years or younger on 23rd July 2022.
- 2.5 All competitors shall be or have been instructors, helpers or participants in their club's summer sailing course in the year of the event.

3 Registration and briefing

- 3.1 Entry is online and the deadline is the 15th July 2022. Payment of Entry Fees and Damage Deposits will take place from 8.30 am on the morning of the event, at the clubhouse.
- 3.2 There will be a briefing at 9 am at the Harbour Wall.
- 3.3 The racing will commence with the Relay Race at 10 am

4 Notice to competitors

- 4.1 Notices to competitors will be posted on the Marconi Cup 2022 WhatsApp Group.

5 Changes to Sailing Instructions

- 5.1 Changes to these Sailing Instructions will be notified on the Marconi Cup 2022 WhatsApp Group, at least 15 minutes before the start of any race affected.

6 Boats supplied by the organising authority

- 6.1 For each race the Race Committee will allocate boats to the participating teams.
- 6.2 Standing or running rigging shall not be altered nor any gear removed without the permission of the Race Committee
- 6.3 The Race Committee will attempt, in so far as is possible, to ensure that the fleets of boats are evenly matched. Where knockout rounds occur the teams shall swap boats between the 1st and 2nd race.

7 Disclaimer of Liability

- 7.1 It is the sole responsibility of the person in charge of each team to decide if that team should race in the prevailing conditions or not. It is the sole responsibility of the person in charge of each boat to decide if that boat should race or continue to race.
- 7.2 Competitors compete in the event entirely at their own risk – see Rule 4, Decision to Race. The Organising Authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during or after the event. The Organising Authority encompasses everyone helping to run the event.

8 Code of Conduct

- 8.1 Competitors shall comply with any request from any official and shall not behave so as to bring the event into disrepute.
- 8.2 Competitors shall handle the boats and equipment with proper care and seamanship. Failure to do so will result in loss of damage deposit.
- 8.3 If any team member or supporter abuses any official, umpire or race officer, before, after or during the event this may lead to disqualification of the team without appeal.
- 8.4 The penalty for breaking SI 8.1, 8.2 and/ or 8.3 is at the discretion of the Race Committee and may include exclusion from further participation in the event either of the individual or the team. The decision of the Race Committee in this regard is final and not subject to appeal.

9 Scoring

- 9.1 The Relay Race will be scored according to Appendix A and the Team Racing according to Appendix D (RRS).
- 9.2 The Marconi Cup will be awarded to the overall winning team as determined by the total of the results of the relay race and the team racing event.
- 9.3 Equal value or merit will be assigned to the result of the relay race and the team race. Points accrued by each team is on the basis of their place in each event.

i.e. 1 for 1st place 2 for 2nd etc. The team with the lowest overall points total will be deemed the Marconi Cup winners.
- 9.4 In the event of a tie between two teams, the team with the best place in either event will rank higher. (1 +3 will rank higher than 2 + 2)
- 9.5 If the tie cannot be broken by 9.4 above the team that won the team race match between those teams will rank higher.
- 9.6 If the teams have equal wins over each other then the result of the Round Robin Team Racing event will determine which team will win.

10 Prizes

- 10.1 The Marconi Cup will be awarded to the overall winning team as defined in S.I. 9
- 10.2 A prize will be awarded to the winning team in the Relay Event
- 10.3 A prize will be awarded to the winning team in the Team Racing Event
- 10.4 A prize will be awarded to the most sporting Team in the competition.
- 10.5 Other prizes may be awarded at the discretion of the organising committee.

Marconi Cup 2022

Sailing instructions specific to Relay Racing

1 Rules

- 1.1 Addendum Q will apply.
- 1.2 Where possible the Relay Race will be umpired.
- 1.3 If a conflict between the Sailing Instructions and the Notice of Race arises, neither will take precedent.

2 Format

- 2.1 Teams competing in the Relay will be made up of three crews comprising helm and crew. The first crew will be identified as crew one, the second as crew two and the third as crew three.
- 2.2 The first crews will launch their team boat from the slip / pier and proceed to the race area. They will begin the race at the start line. Subsequent crews (2 and 3) will changeover on the pontoon, with the last crew (3) completing the race at the finish line.
- 2.3 The second and third crews must not pass through the start/finish line unless finishing the race. (see course diagram)
- 2.4 The normal Racing Rules of Sailing apply while racing around the course.

3 Courses

- 3.1 The course layout can be seen on the course diagram (attached) and may be reviewed at the briefing.

4 Starting, changeover and finishing

- 4.1 The start line will be between a staff bearing an orange flag on the start boat and the starting mark.
- 4.2 The finishing line shall be between a staff bearing a blue flag on the finish boat and the finishing mark.
- 4.3 Unless otherwise notified at the briefing the starting sequence will be:

Signal	Time before starting signal	Sound signals	Alternative Visual Signals
Warning	3 min	Three long	3 battens
Preparatory	2 min	Two long	2 battens
One-minute	1 min	One long	1 batten
Start	0	One long	No batten

- 4.4 After completion of the course crew one will race to the pontoon and exchange with crew two. Crew two will exchange with crew three in the same manner.
- 4.5 A team will be deemed to have finished when crew three has crossed the finish line.
- 4.6 At the start only the second crews are allowed on the pontoon. At changeover only the next (third) crews are allowed on the pontoon and the crew who have just completed the course must leave the pontoon as soon as possible.

5 Breakdowns

- 5.1 If at any time during the racing a breakdown occurs the crew must inform the race officer or umpires immediately by hailing and raising their hands
- 5.2 If the breakdown occurs in flight three then the team will be allocated the finishing position equal to their position at the last mark before the breakdown.

- 5.3 If a breakdown occurs in flight 1 or 2 the umpire(s) will assess the situation and agree redress, if appropriate.

6 Umpires

- 6.1 There will be umpire(s) afloat and on shore.
- 6.2 The Beachmaster and Changeover Supervisor will report any breaches of conduct and inappropriate handling of boats to the umpires. The umpires will determine the appropriate penalty to apply to the infringing team.
- 6.3 The umpires' decision is final and not subject to appeal.

7 Abandoning the race

- 7.1 The Race Committee may abandon the race for any reason.
- 7.2 The race may be re-run if time, weather and equipment allow.
- 7.3 The result may be counted if at least one team has completed two full circuits. Each team shall be scored as finishing in the position they were at, at the last mark before the abandonment.

Marconi Cup 2022

Sailing instructions specific to Team Racing

1 Rules

- 1.1 Racing will be governed by the rules as defined in the Racing Rules of Sailing (RRS) including Appendix D, Team Racing Rules.
- 1.2 RRS 40 shall apply at all times on the water.
- 1.3 A boat that is capsized at, or capsizes after, her preparatory signal shall retire immediately. A boat is capsized when her mast head touches the water.
- 1.4 Boats supplied by the Organizing Authority shall be deemed to be within their class rules.
- 1.5 Where possible all races will be umpired.
- 1.6 Rule D1.1(d) room to tack - arm signals is deleted.
- 1.7 Breaches of Rule 28.1 and 28.2 seen by the Race Committee or an Umpire shall be scored by the Race Committee without a hearing. This changes Rule A5.

2 Team Members

- 2.1 Teams shall not change after registration without prior permission from the Organising Authority. Requests for changes must be submitted in writing.
- 2.2 When registering, each team will designate a person in charge who must be over 21 years of age on the 1st of July 2022.

3 Format

- 3.1 The format will be a round robin event. It is intended to run semi-finals of one or three races and a final which will be the best of three. However, the Race Committee has the option of concluding the racing after 80% of the round robin series for reasons of weather, time or equipment problems. In that regard the Race Committee's decision is final and will not be subject to appeal.
- 3.2 The schedule of races will be displayed on the official notice board (Marconi WhatsApp 2022 Group). Any changes thereto and schedules for subsequent races will be displayed not less than 10 minutes before the start of that phase of those races.
- 3.3 Every race will be assigned a race number in the race schedule.
- 3.4 The number of the next race to start will be displayed on the committee vessel no later than the warning signal (or promptly thereafter if co-incident with the previous start) until the starting signal. The Race Committee may at any time postpone a race and reschedule it at a later time.
- 3.5 Oral instructions may be given on the water by the Race Committee and/or the umpires prior to the warning signal.

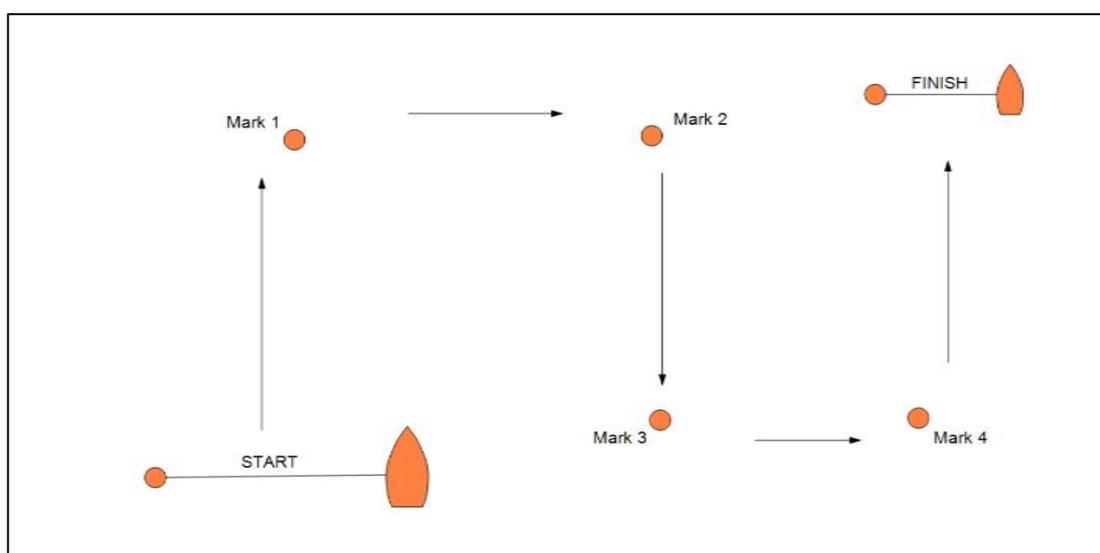
4. Changes to Sailing Instructions

- 4.1 Amendments to the Sailing Instructions will be posted at least 15 minutes before the start of any race affected.

- 4.2 Changes to Sailing Instructions will be communicated by an announcement to the Team Captains. Such changes will be notified to the Team Captains by the Organising Authority, 15 minutes prior to the first race of the day.
- 4.3 Oral Instructions may be given on the water by the Race Committee or the Umpires prior to the warning signal.
- 4.4 Any changes to starting time of the first race of the day will be notified to the Team Captains by the O.A. by 19.00 on the day before it will take effect.

5 Courses

- 5.1 The diagram below shows the course, including the approximate angles between legs, the order in which marks are to be passed:



- 5.2 The Race Committee may move marks of the course at any time. Rule 33 will not apply. The moving of a mark by the Race Committee will not give grounds for redress.

6 Marks

- 6.1 Marks will be Red buoy with a pole and white flag at top. Provided the flag remains on the buoy there shall be no penalty when a boat touches any part of a flag which does not surround the staff of a mark. This amends RRS 44.1. The Start and Finish Pins are red dan buoys with pole and flag.

7 Breakdowns

- 7.1 Competitors shall inspect a boat before taking charge of the boat.
- 7.2 Competitors shall report any defects, damage or breakdown to the Race Committee or on the water bosun at the first reasonable opportunity.
- 7.3 When to continue racing after damage occurs would reasonably risk further damage to the boat, she shall retire immediately. The Race Committee will decide redress in accordance with rule D5.
- 7.4 The Race Committee may postpone a re-sail indefinitely and shall score each team half a race win unless the result is relevant to progress to, but not seeding in, the next round.

- 7.5 In the case of breakdown that is through no fault of either the teams about to race, and signalled before the preparatory signal of the race by raising the protest flag and notifying the Race Committee or umpire(s), the Race Committee may decide to sail a race with only 2 boats per team. The Race Committee's decision will be communicated to teams either verbally ashore or by the race umpire(s).
- 7.6 When the Race Committee decides to run a 2-boat per team race, D.3.1(d) is modified to read "The team with the lower total points wins the race. If the totals are equal, the team that did not have the last-place boat wins."
- 7.7 When the Race Committee decides to run a 2-boat per team race and when D4.2 (b) or (d) apply, the boats that did not race will be considered to have scored points equal to 5th place.

8 The Start

- 8.1 Rule 26, Starting Races, will not apply.
- 8.2 A series of short sounds will be made prior to the first warning signal of a starting sequence.
- 8.3 Unless otherwise notified at the briefing the starting sequence will be:

Signal	Time before starting signal	Sound signals	Alternative Visual Signals
Warning	3 min	Three long	3 battens
Preparatory	2 min	Two long	2 battens
One-minute	1 min	One long	1 batten
Starting	0	One long	No batten

- 8.4 Times shall be taken from the start of each sound signal.
- 8.5 The race number will be displayed or verbally notified from the start boat before the preparatory signal.
- 8.6 The starting line will be between a staff bearing an orange flag on the start boat and the starting mark as defined in SI 3.
- 8.7 An inner limit mark may be laid adjacent to the start boat. No boat shall pass between this mark and the start boat.
- 8.8 When at a boat's starting signal any part of her hull, crew or equipment is on the course side of the starting line, the Race Committee shall promptly display flag X with one sound and may hail the sail numbers of premature starters. The flag shall be displayed until all such boats are completely on the pre-start side of the starting line or its extensions, but not later than two minutes after the starting signal. Failure to hail, or failure of a boat to hear a hailed number, shall not be grounds for redress. This changes rules 29.1 and 62.1(a).
- 8.9 A boat that fails to start within two minutes of her starting signal will be scored DNS without a hearing. However, if the boat was OCS at her starting signal, she shall be scored in accordance with RRS D3.1(b).

9 The Finish

- 9.1 The finishing line shall be between a staff bearing a blue flag on the finish boat and the finishing mark as defined in SI 3.

10 Race Area

10.1 The racing area will be in Glandore Harbour.

11 Abandoning a race.

11.1 The Race Committee may abandon a race for any reason. Abandonment(s) may be advised orally by the umpire(s) of that race. This changes rule 32 and Race Signals.

12 Time limits

12.1 The time limit for each race shall be 15 minutes. Boats failing to finish within five minutes after the first boat finishes will be scored Did Not Finish. This changes rule 32 and Race Signals.

13 Continuity and termination of responsibility

13.1 The handover of boats between competitors shall be completed without delay.

13.2 A boat shall remain the responsibility of the team until handed over to a Race Committee representative or the next team to use that boat. Boats shall be handed over as empty of water as practical and in racing trim. Any defects shall be reported to a Race Committee representative or Bosun at handover.

14 Umpiring and protests

14.1 The protest committee may refuse to hear a protest or request for redress unless its outcome is relevant to progress to, but not seeding in, the next round of the competition. This changes rule 63.1.

15 Official boats

15.1 Official boats may be marked. Details will be posted on the official notice board.

16 Support boats

16.1 Coach boats will not be permitted on the course.

16.2 Support boats must register at the Race Office prior to going on the water.

17 Right of use of name and likeness

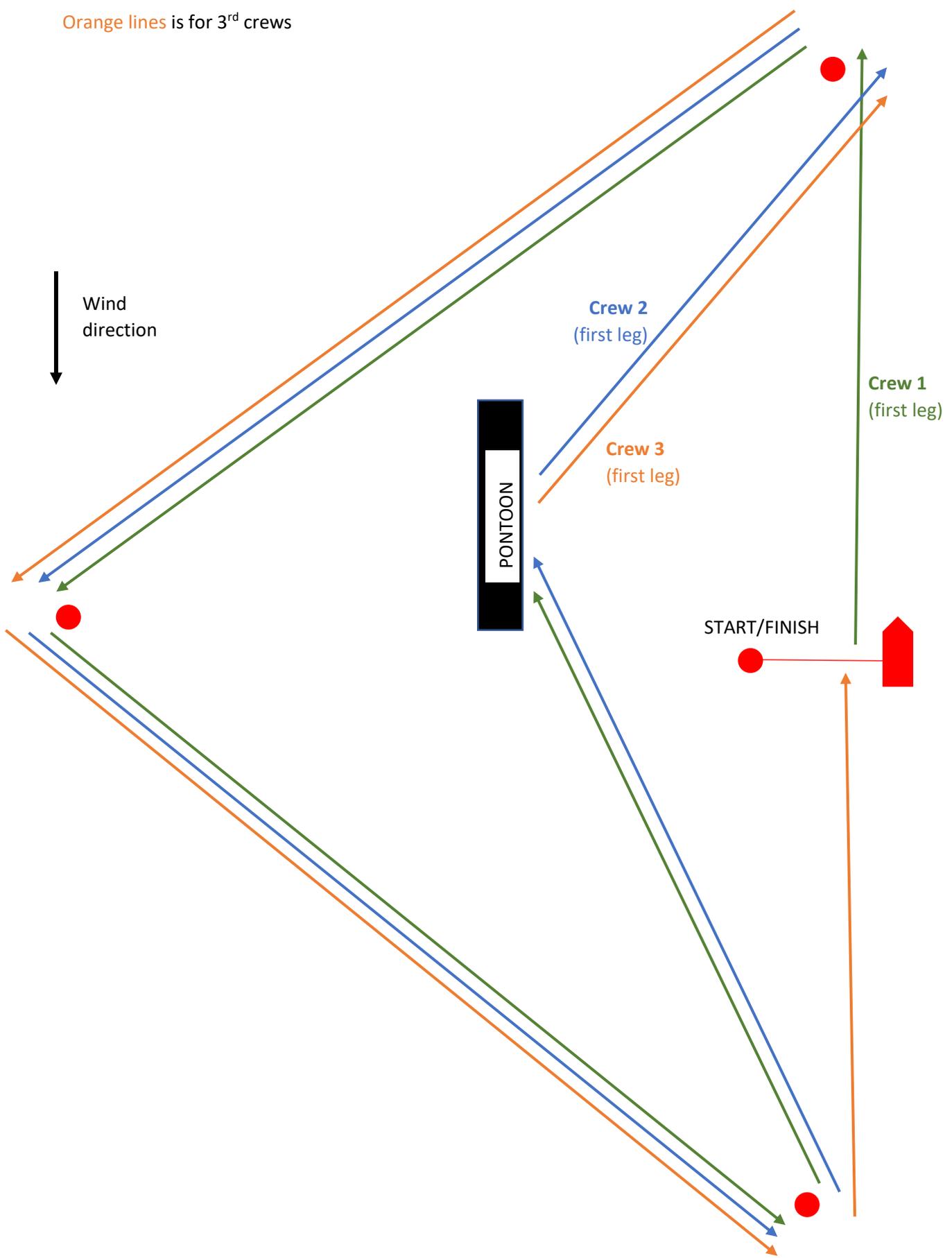
17.1 Competitors automatically grant to the Organising Authority without payment the right in perpetuity to make, use and show any text, motion pictures, video and still pictures, as well as live, taped or filmed television of, or relating to, the event.

Sketch of approximate course for the Marconi Cup Relay Race Event

Green lines is the course for 1st crews

Blue lines is for 2nd crews

Orange lines is for 3rd crews



Relationship between Relay and Team Race Courses – Marconi 2022

